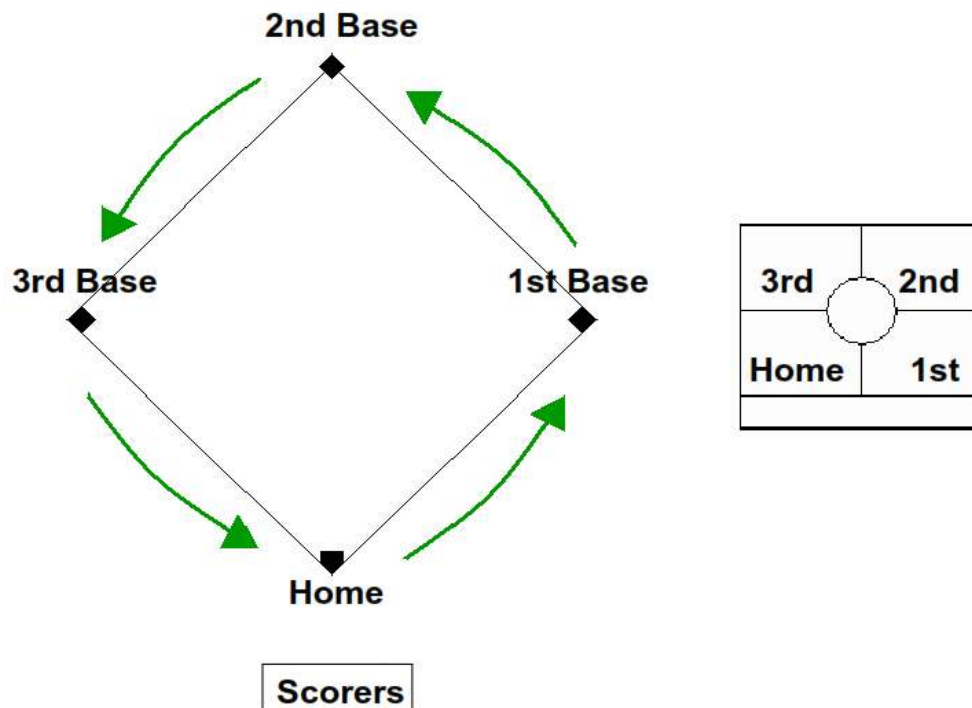
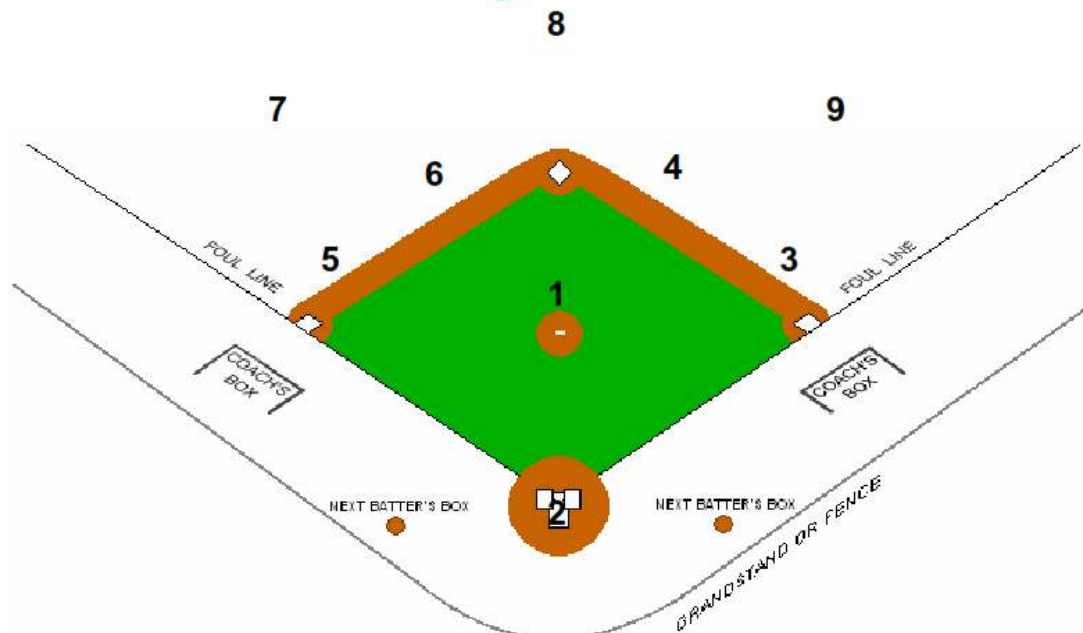


Diamond vs The Score Book



Fielding Positions



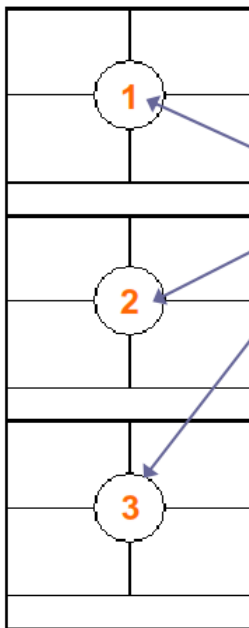
LEGEND

- | | | |
|-----------|--------------|------------------|
| 1 Pitcher | 3 1st Base | 7 Left Fielder |
| 2 Catcher | 4 2nd Base | 8 Centre Fielder |
| | 5 3rd Base | 9 Right Fielder |
| | 6 Short Stop | |

Scoring Colours

- First and foremost - don't get caught up with colours !!
- When you are learning you should firstly learn how to record the plays.
- What is most important is that the information in the Score Book is correct.
- Start with lead pencil only.

Outs



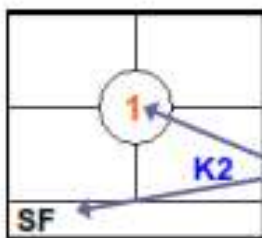
- Place a '1', '2' or '3' in the circle as the outs occur to show the 1st, 2nd or 3rd Out.

'Pitches'

Scorers only need to know how to record four types of 'Pitches' in the bottom rectangle:

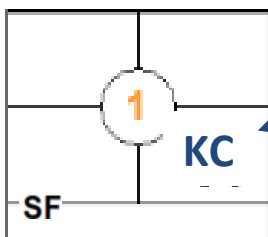
- B** Ball
(called by umpire outside the strike zone – no swing)
- S** Swinging Strike
(swing and miss)
- C** Called Strike
(called by umpire inside the strike zone – no swing)
- F** Foul
(hit by the batter but ball settles in foul territory)

Strike Outs



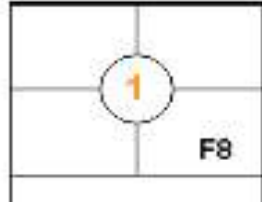
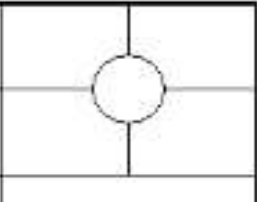

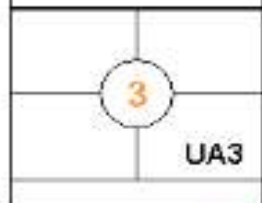
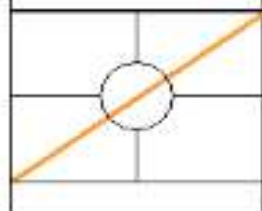
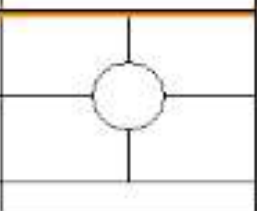
Batter swings and misses for strike three.
(Record any strikes before the out in the tram track)

- Place a '1', '2' or '3' in the circle to show the 1st, 2nd or 3rd Out

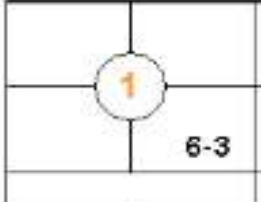
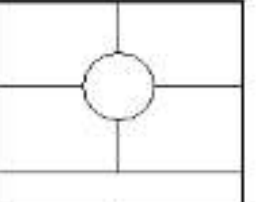
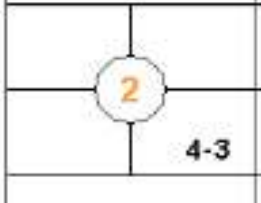
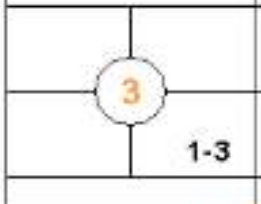
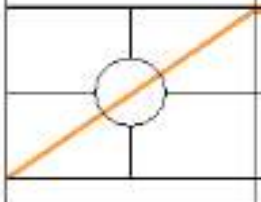
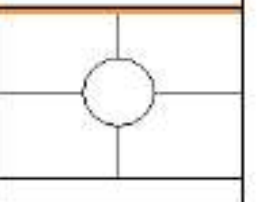


Called third strike by umpire – batter doesn't swing.

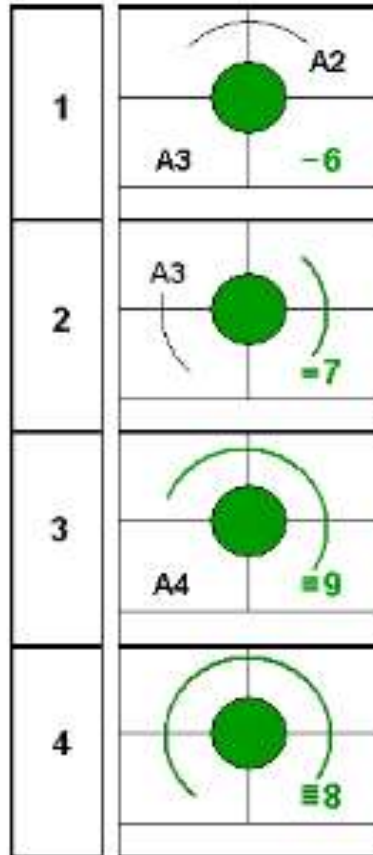
Put Outs (Unassisted)

1			<p>Batter hits a high fly ball which is caught by the Centre Fielder.</p>
2			<p>Batter hits a high fly ball over foul territory which is caught by the 3rd Baseman.</p>
3			<p>Batter hits a ground ball towards the 1st Baseman who picks up the ball and tags his base.</p>
4			<p>Rule Off the end of innings.</p> <ul style="list-style-type: none"> • Draw a Line through the next Batter's box • The across the top of the same Batter's box in the following inning.

Assisted Outs

1			<p>Batter hits the ball to Short Stop who fields the ball and throws to the 1st Baseman.</p>
2			<p>Batter hits the ball to 2nd Baseman who fields the ball and throws to the 1st Baseman.</p>
3			<p>Batter hits the ball to the Pitcher who fields the ball and throws to the 1st Baseman.</p>
4			<p>Don't forget to rule off the end of innings.</p> <ul style="list-style-type: none"> • Draw a Line through the next Batter's box • The across the top of the same Batter's box in the following inning.

Safe Hits



Batter 1

One Base Hit to Short Stop

Batter 2

Two Base Hit to Left Field.

• He advances Batter 1 to 3rd Base.

Batter 3

Three Base Hit to Right Field.

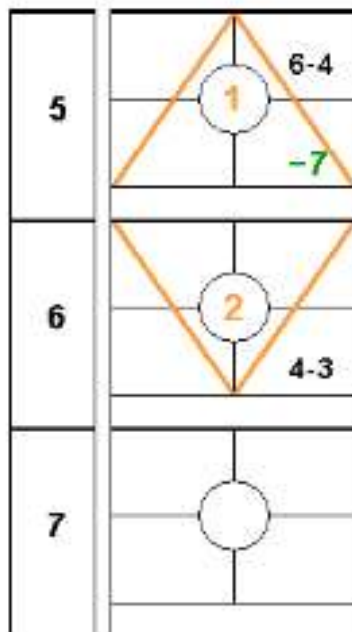
• He advances Batter 1 and Batter 2 Home.

Batter 4

Home Run (Four Base Hit) to Centre Field.

• He advances Batter 3 Home.

Double Plays



• With a runner on 1st Base, the Batter hits the ball to the Short Stop.

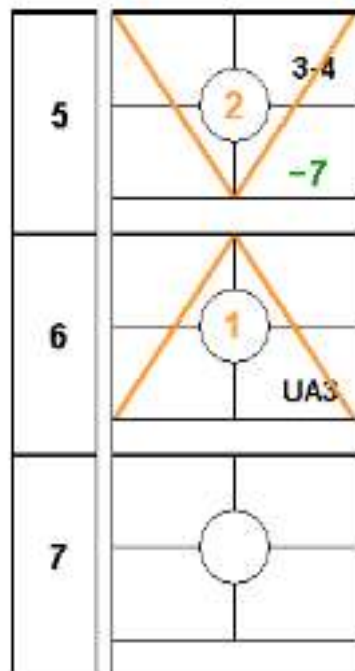
• He throws the ball to the 2nd Baseman, who tags 2nd Base for the 1st Out.

• The 2nd Baseman then throws the ball to the 1st Baseman, who tags 1st Base to retire the Batter-Runner - 2 Out.

(if you are fortunate enough to see a triple play mark it with the top of a Diamond)

Reverse Double Plays

(they don't always look the same)



- With the same (unlucky) Runner on 1st Base, the Batter hits a ground ball to the 1st Baseman.

- The 1st Baseman tags his base. (1st Out)

- He then throws ball to the 2nd Baseman, who tags the Runner from 1st (2 Out).

(if you are fortunate enough to see a triple play mark it with the top of a Diamond)

AWAY TEAM		HOME TEAM		V	VENUE	DATE	TIME START	AWAY HOME	INNING
NO.	NAME	NO.	NAME						
1		1							
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CABS Legend for Scoring - Symbols & Colors

NOTE - Replace # with the number of the fielder(s) that actually made the play with the last fielder at the end
 Replace * with batter number.

RECOMMEND - all line-ups and game details including DH, DR and Runs Scored be written in black pen.

LEAD PENCIL:

BOB #	Batting our of Box
BOO #	Batting out of Order
CS # - #	Caught Stealing a Base
F #	Caught Fly Ball
FF #	Caught Foul Fly Ball
FC #	Fielders Choice
HBB #	Hit By Batted Ball
IF #	Infield Fly
L #	Caught Line Drive
FL #	Caught Foul Line Drive
MB #	Missed Base
PPR #	Passing Preceding Runner
UA #	Unassisted Put Out
# - #	Assisted Put Out
ROL #	Running Off Line
INT #	Offensive Interference
PO # - #	Pick Off
Sb *	Stolen Base with batter number

STRIKES and BALL COUNTS:

•	Balls
C	Called strikes
S	Swinging strike
F	Foul

RED PENCIL:

E #	Error - decisive upper case
e #	Error - extra base lower case
PB *	Passed Ball
INT #	Defensive Interference
MF #	Muffed Fly
MFF #	Muffed Foul Fly
OBS #	Obstruction
Unearned Runs	Color circle
WT #	Wild Throw

BLUE PENCIL:

BB	Base on Balls
BLK *	Balk
Blue Line	Change of pitcher
HPB	Hit by Pitched Ball
K	Foul tip 3 rd strike caught by catcher
K2	Batter swings on 3 rd strike
KC	Batter watches 3 rd strike
WP *	Wild pitch
KWP *	Batter swings on 3 rd strike, safe on first on wild pitch
S	Sacrifices

GREEN PENCIL:

Earned runs	Color circle
-	One base hit
=	Two base hit
≡	Three base hit
⏟	Home run

ORANGE PENCIL:

End of Inning	Line drawn at end of inning
Double Plays	◇ drawn through batters involved ▲ = first out ▼ = second out
Triple Plays	⦶ drawn through batters involved ⦶ = first out = second out ▽ = third out
Outs	Record 1 2 or 3 in circle

MIXED COLORS:

KPB	3 rd strike dropped by catcher; safe on 1 st
K2-E3	3 rd strike dropped by catcher; misfielded at 1 st base by first baseman
K2-3	3 rd strike dropped by catcher; recovered by catcher and thrown out at 1 st base
KWT #	3 rd strike dropped by catcher; fielder throws wild
K2BTS	3 rd strike bunted foul